

Applications of Deep Learning to Sound Detection and Classification in Underwater Acoustics

Fabio Frazao
Acoustic Data Analyst



MERIDIAN

Outline



- Brief introduction to Deep Neural Networks
 - Examples of applications (image recognition, natural speech processing, etc)
 - Why is deep learning successful now?
 - Feature extraction, transfer learning
 - Basic network architectures (Multilayer perceptron , CNN, RNN)
 - Acoustic data representations
- Projects
 - Detecting arctic cod grunts (UVic data)
 - Classifying killer and pilot whales (WHOI)
 - Matching individual Killer whale calls (WHOI data)
 - Detecting Baleen whales (ONC Barclay Canyon data)
- Training Datasets
 - HF5 standard
- Data augmentation strategies
 - Image manipulation
 - Sound propagation modelling
 - Deep Generative models
- Ketos library
 - HDF5 database
- Workflow visions
 - Interactive app
 - Data augmentation tool
- Your inputs

Brief introduction to neural networks



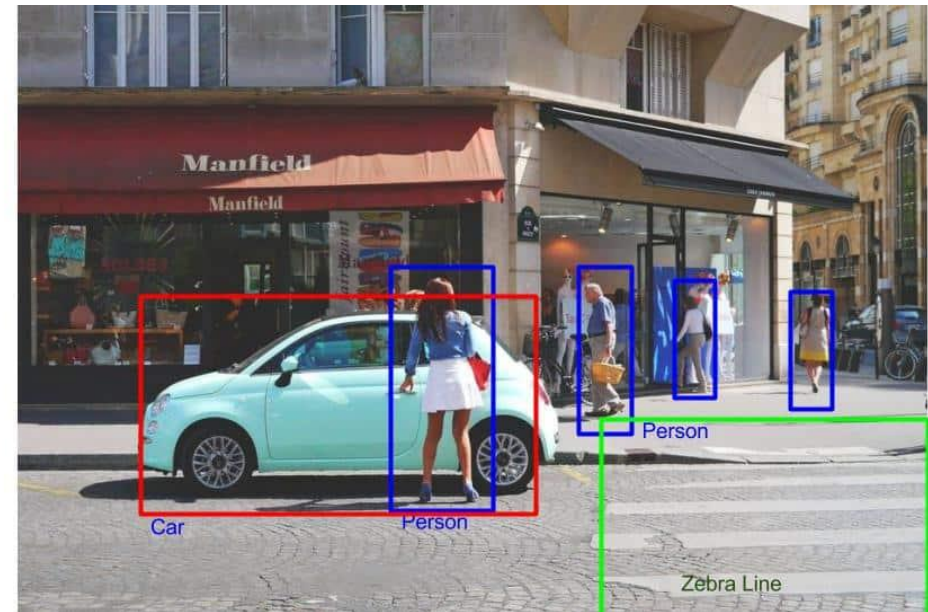
Examples of applications- Computer vision



Facial Recognition



Object detection



Examples of applications- Natural language processing



Speech recognition/ synthesis



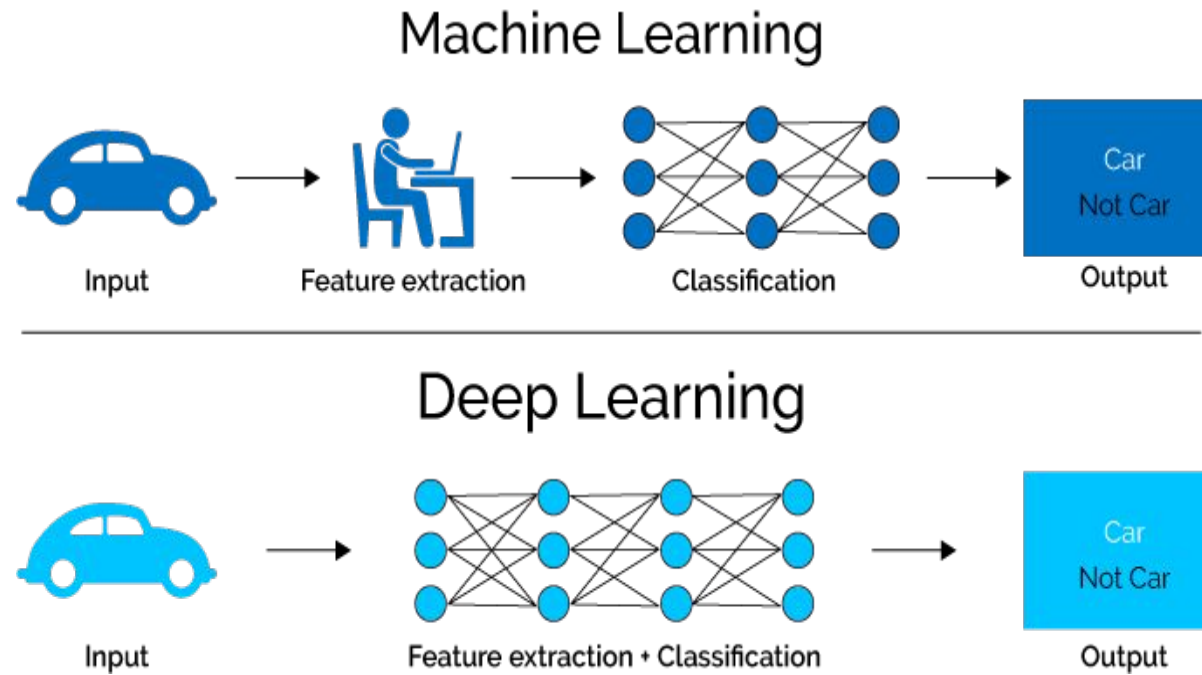
Translation



Feature extraction



Deep Learning systems aim to be end-to-end, although in practice there's usually some level of input (signal) processing left

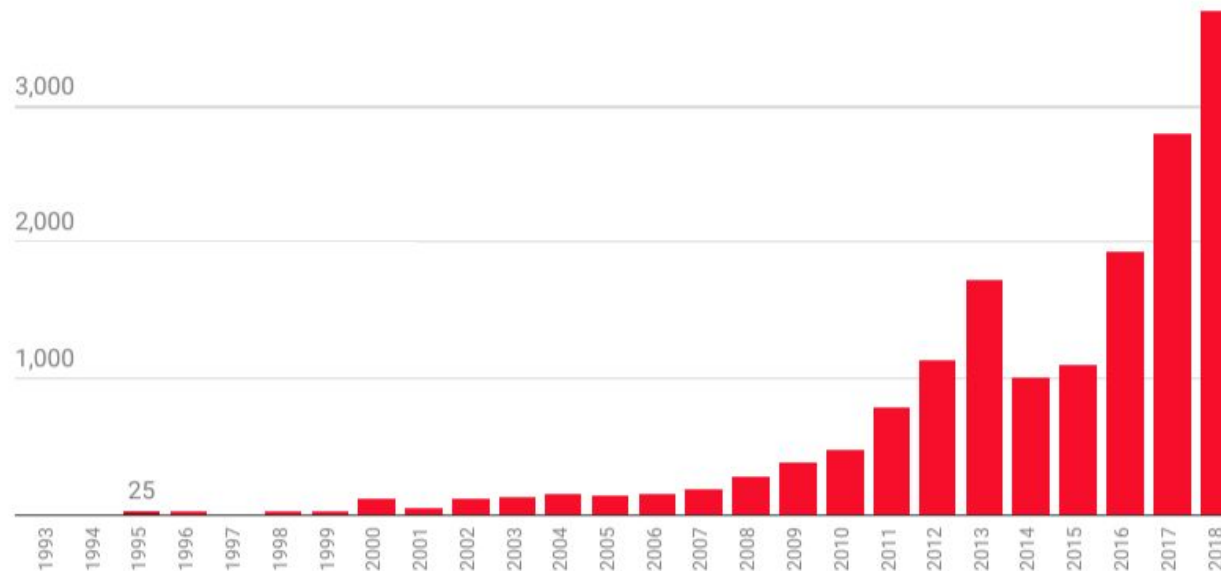


Why is deep learning successful now?



- Software improvements (algorithms + frameworks)
- Hardware Improvements (Larger storage. Faster processors:cpus, gpus, tpus, etc.)
- Data improvements (More and better data)

All of the papers available in the "artificial intelligence" section through November 18, 2018



16,000 + papers on ArXiv.org

MIT Technology review

(<https://www.technologyreview.com/s/612768/we-analyzed-16625-papers-to-figure-out-where-ai-is-headed-next/>)

Why is deep learning successful now?



- Software improvements (algorithms + frameworks)
- Hardware Improvements (Larger storage. Faster processors:cpus, gpus, tpus, etc.)
- Data improvements (More and better data)



3 million images, 9 thousand individuals

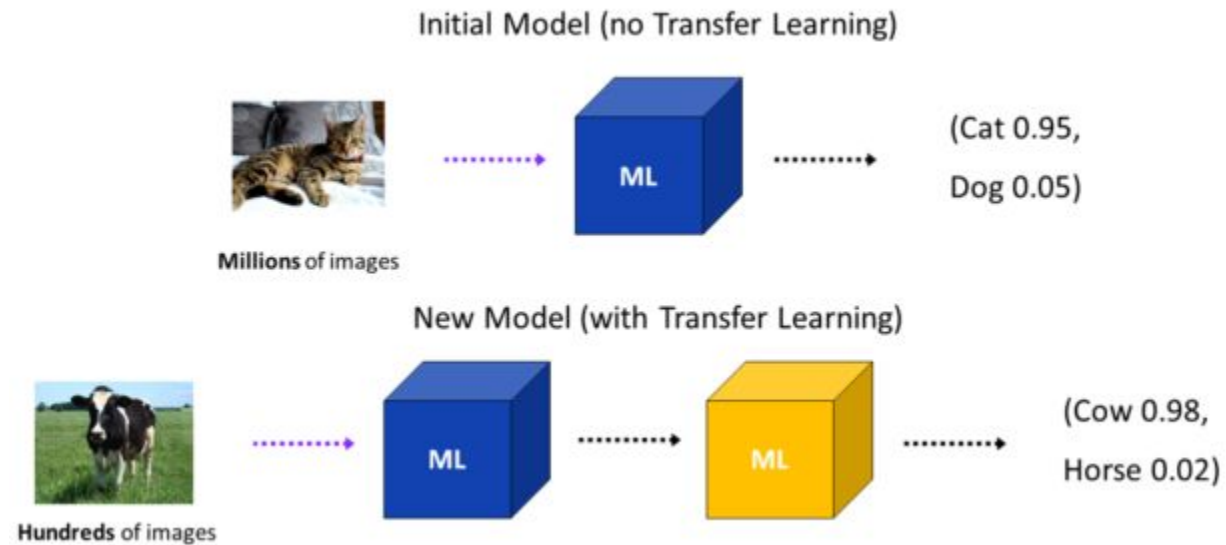
IMAGENET

14 million images, 921 thousand synsets (categories)

Transfer learning



- Transfer learning can drastically reduce the training time and amount of data required
- Make models more adaptable and reusable



Transfer learning



- Transfer learning can drastically reduce the training time and amount of data required
- Make models more adaptable and reusable

FaceNet: A Unified Embedding for Face Recognition and Clustering

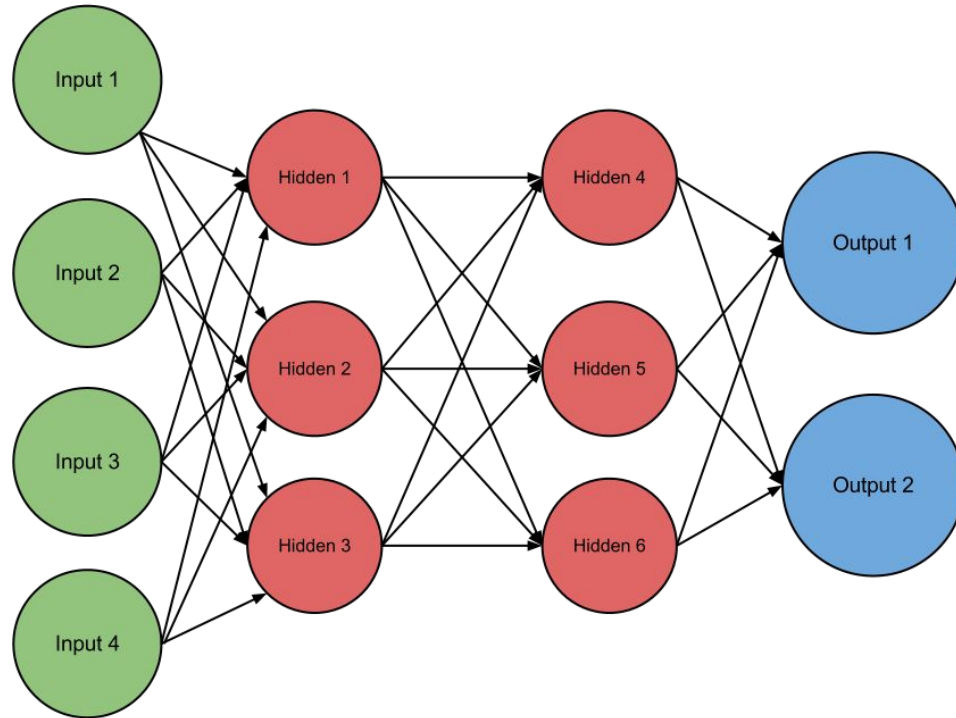
Florian Schroff, Dmitry Kalenichenko, James Philbin

(Submitted on 12 Mar 2015 (v1), last revised 17 Jun 2015 (this version, v3))

Basic network architectures

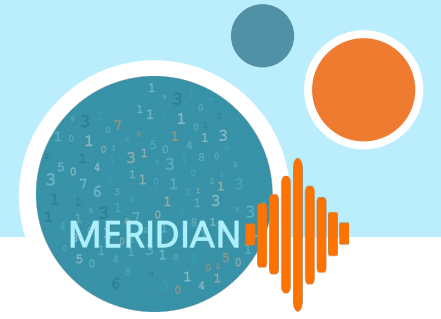


Multilayer perceptron

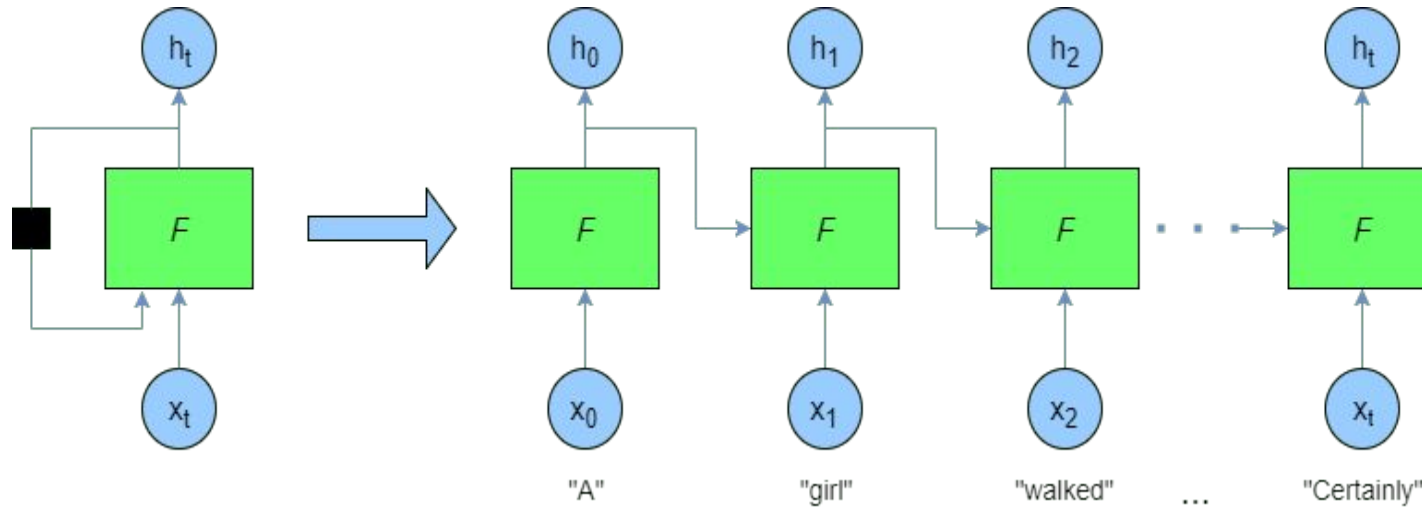


- One of the foundational architectures for modern Deep Learning
- Rarely used on its on nowadays

Basic network architectures



Recurrent Neural Networks (RNNs)

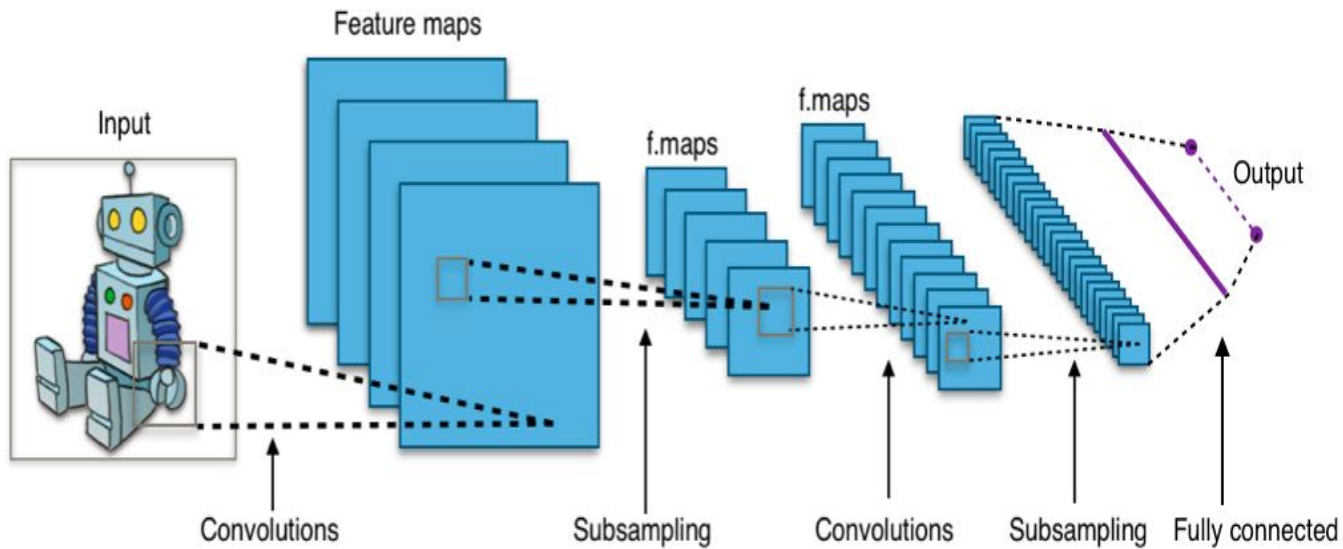


- The output from previous cells is used by the next cells in addition to the inputs ("memory")
- Works very well for sequences/ time-series
- Very useful for language modelling

Basic network architectures



Convolutional neural network (CNN)

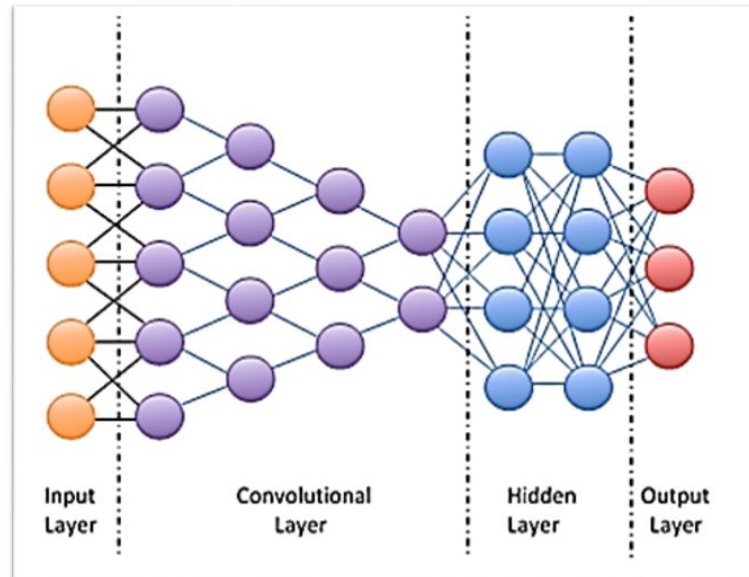


- Creates feature maps that summarize information from one layer to the next
- Works very well for images/spatially related features
- Very useful for dealing with images; the building block of modern computer vision

Hybrid architectures



Neural Networks are usually built by combining basic architectures



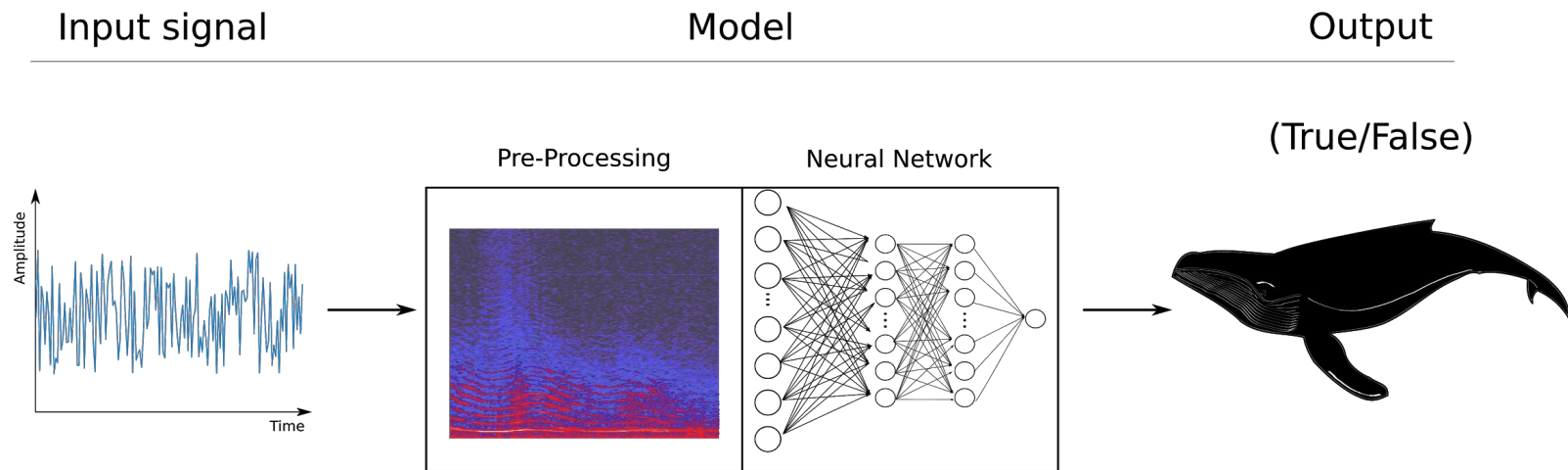
Acoustic data representations



Transfer learning



- Waveforms
- Spectral representations
 - Constant Q Transform
 - Fourier transform
 - Morlet wavelet transform
- Scalar features



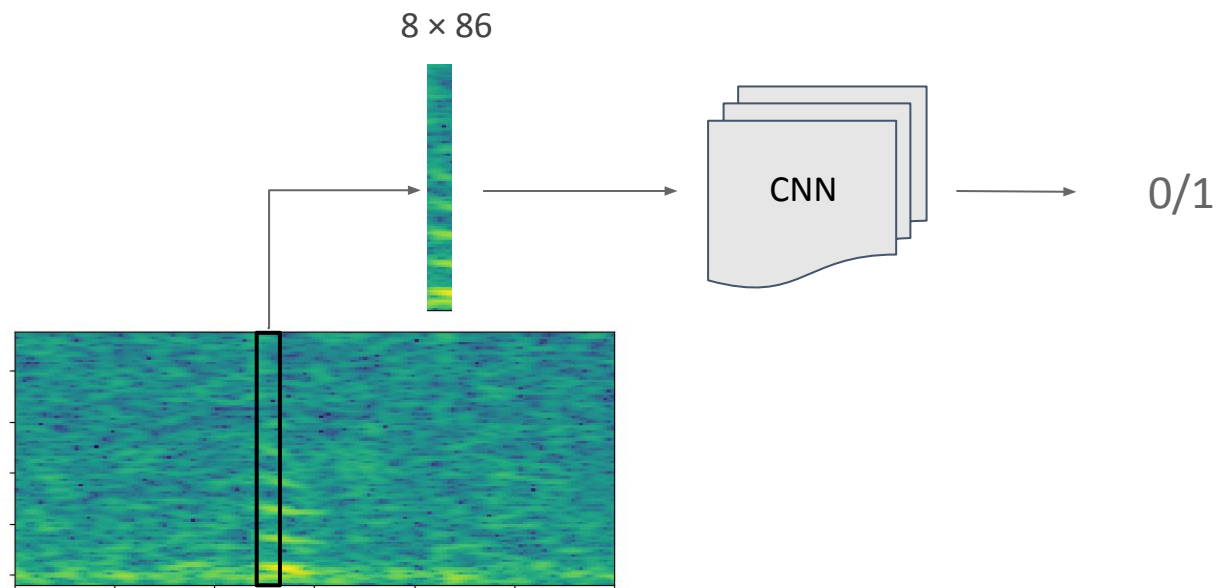
Projects



Arctic cod grunts



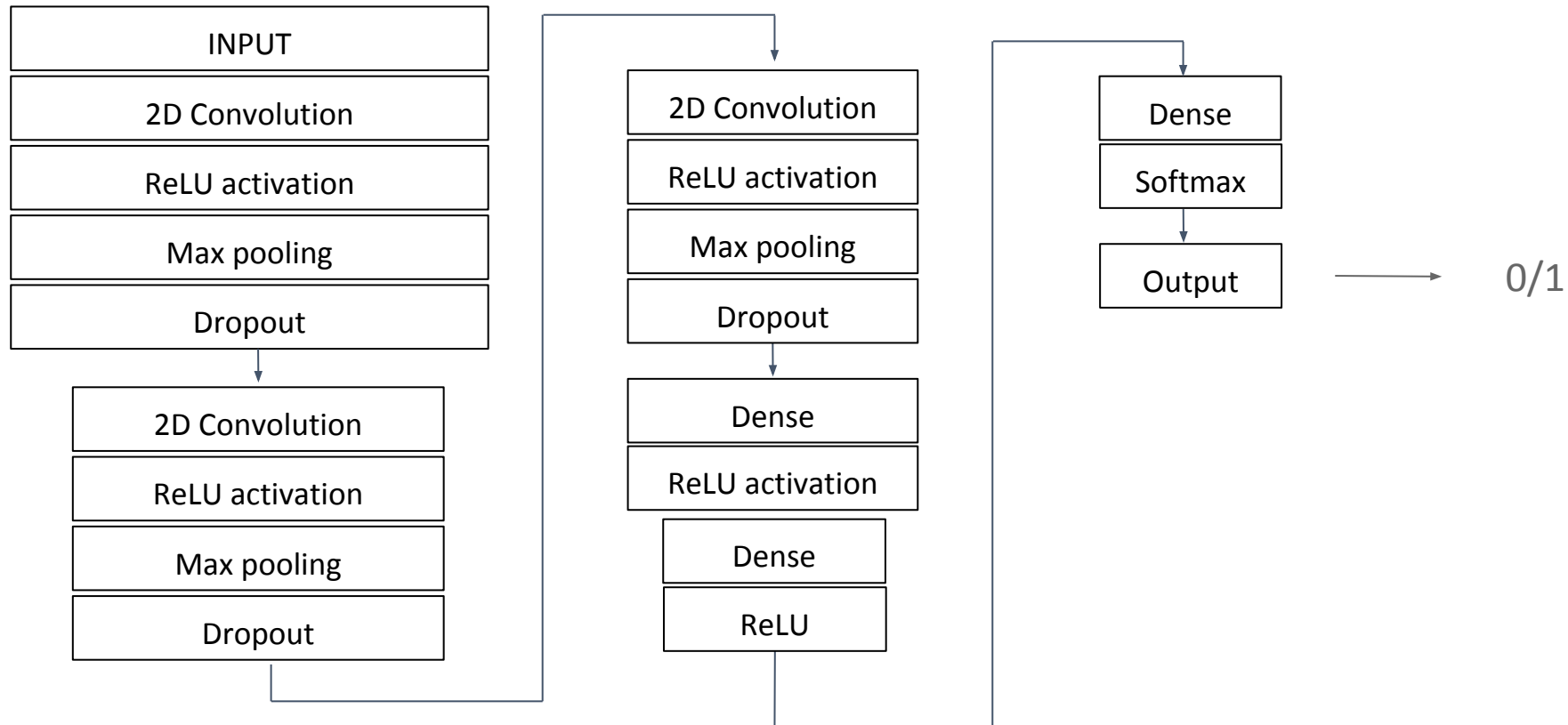
Using a CNN (convolutional neural network) to detect fish sounds



Arctic cod grunts



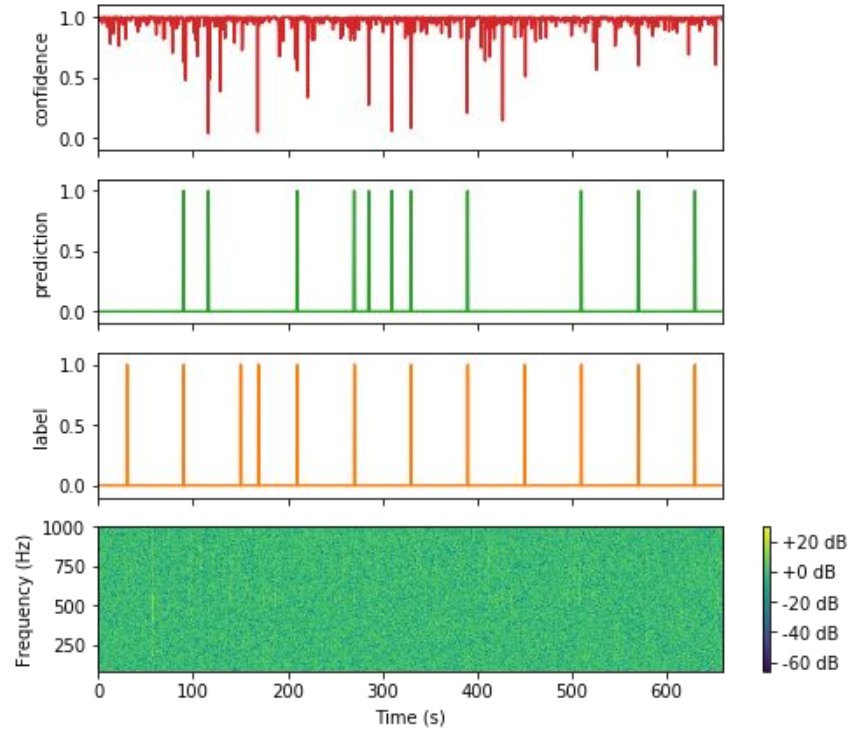
Using a CNN (convolutional neural network) to detect fish sounds



Arctic cod grunts

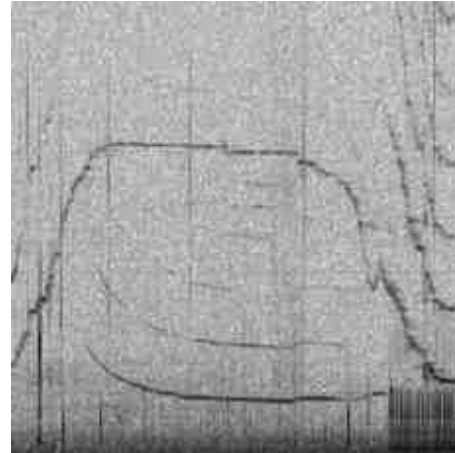


Using a CNN (convolutional neural network) and a to detect fish sounds

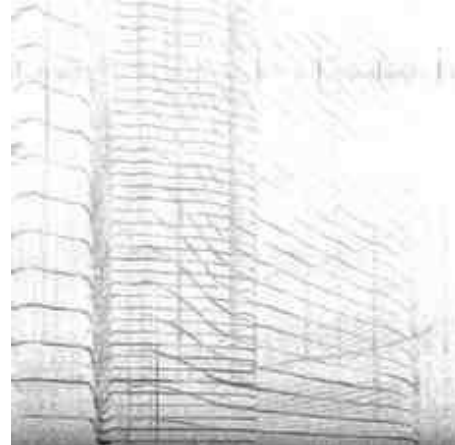


Accuracy: 98.4%
Precision: 72.7%
Recall: 66.7%

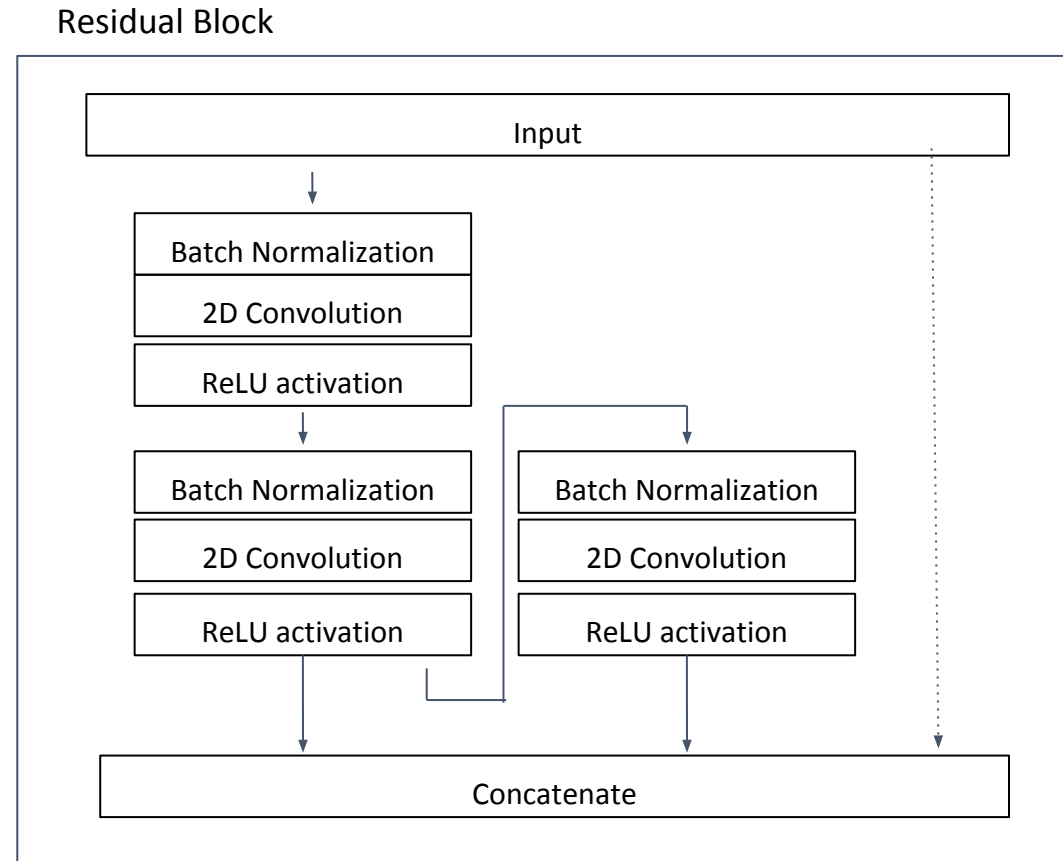
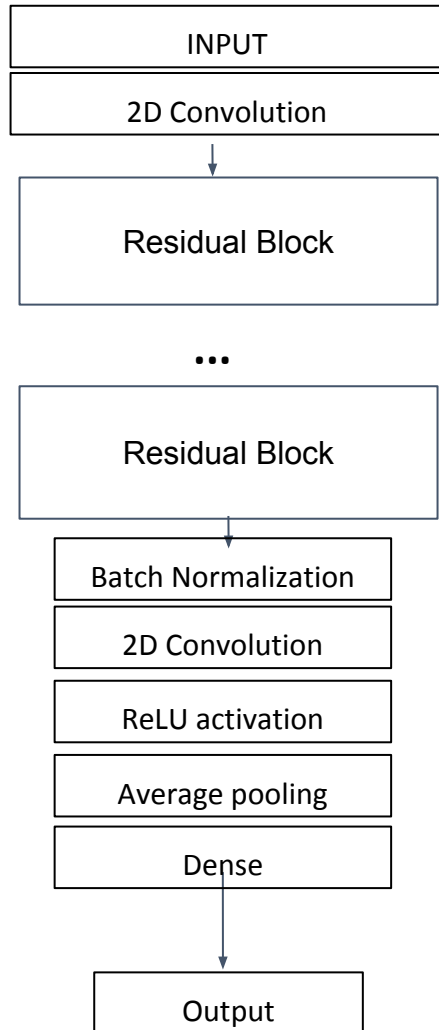
Differentiating between killer and pilot whales using ResNETs



Accuracy: 98.44%



Differentiating between killer and pilot whales using ResNETs

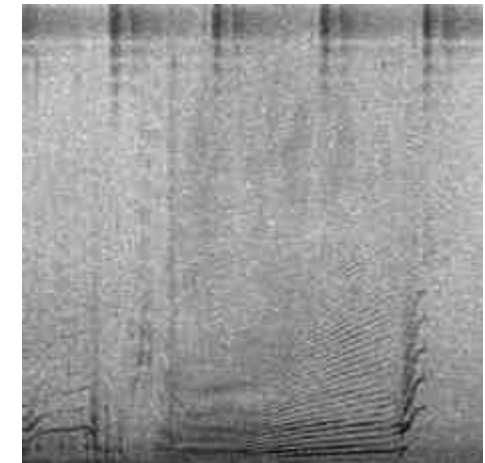
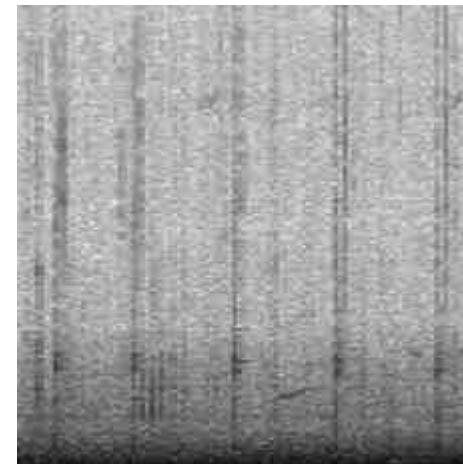
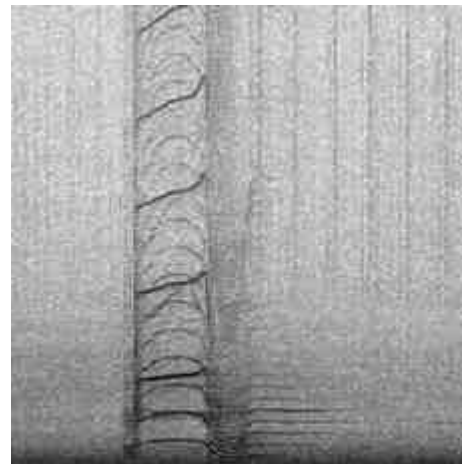
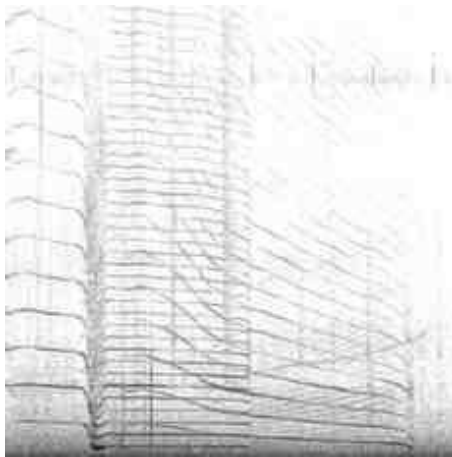


Matching individual killer whale calls with Siamese Networks



15 individuals

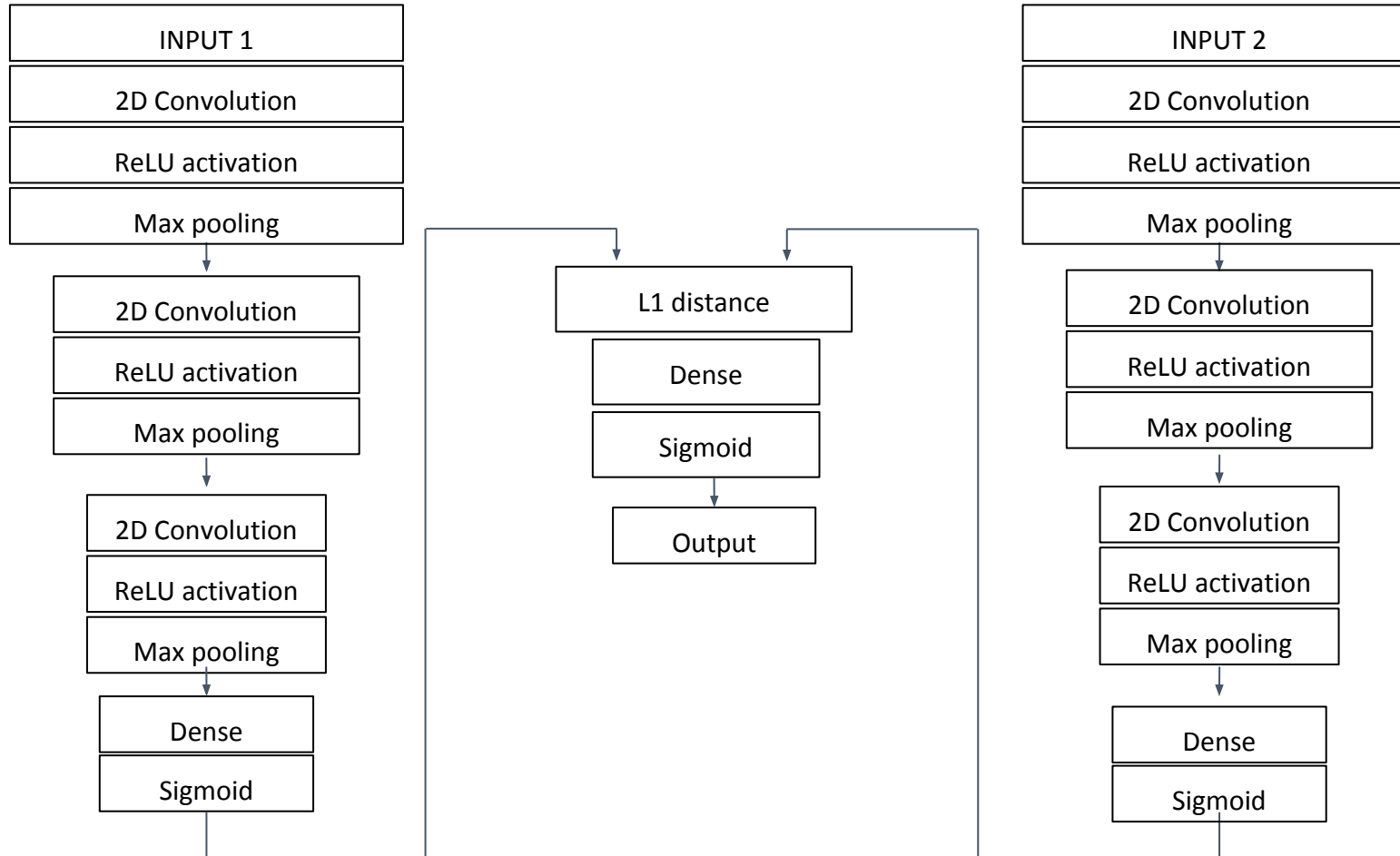
Accuracy: 94.6%



Matching individual killer whale calls with Siamese Networks

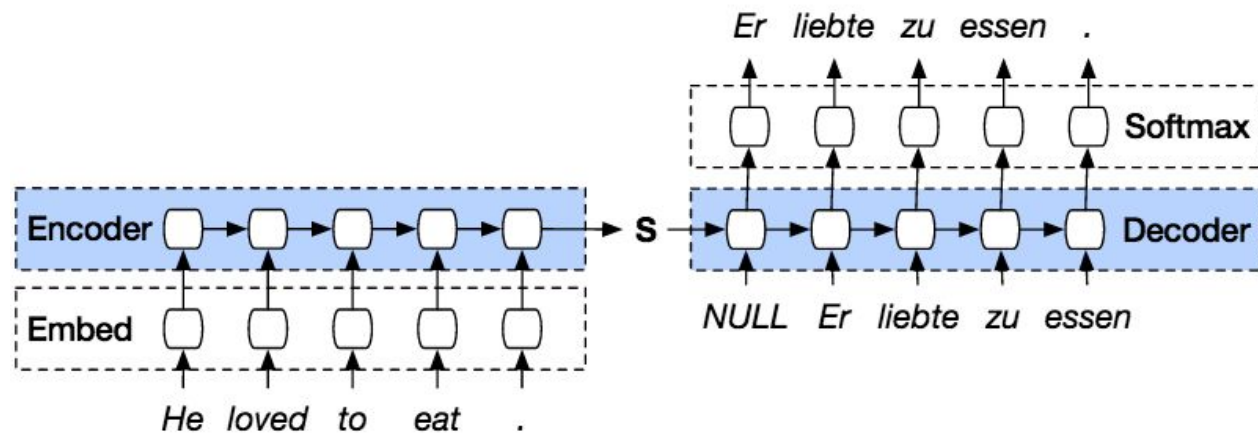


Accuracy: 94.6%

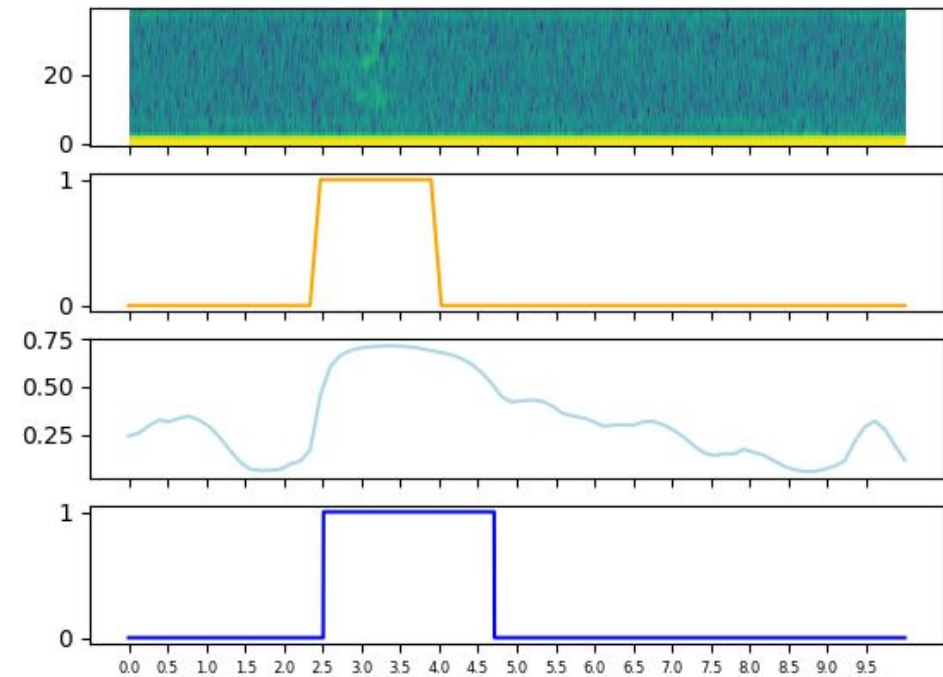
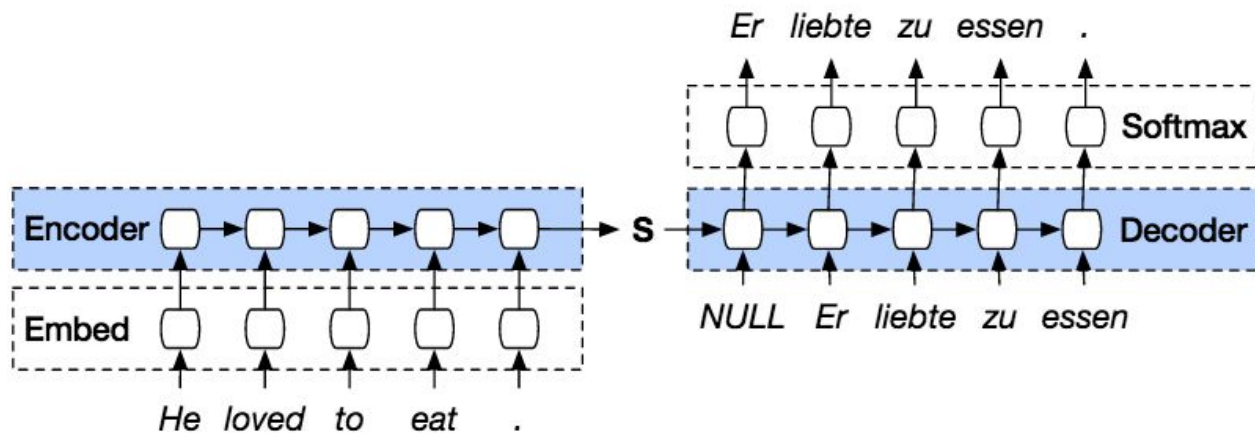




Using a sequence to sequence model to detect humpback whales



Using a sequence to sequence model to detect humpback whales

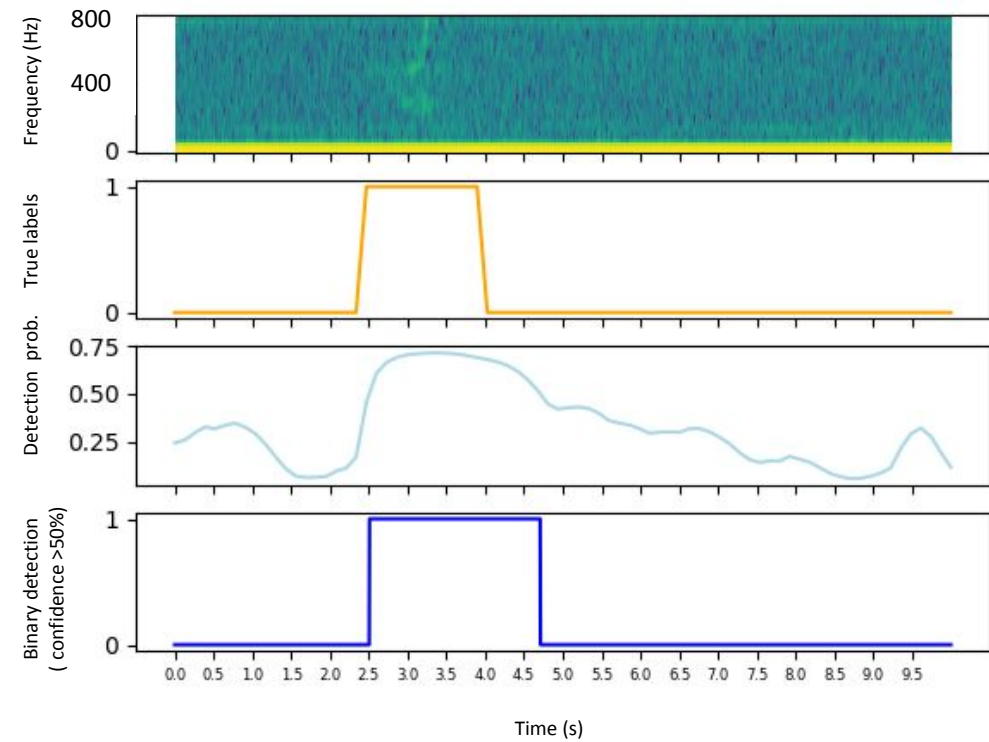


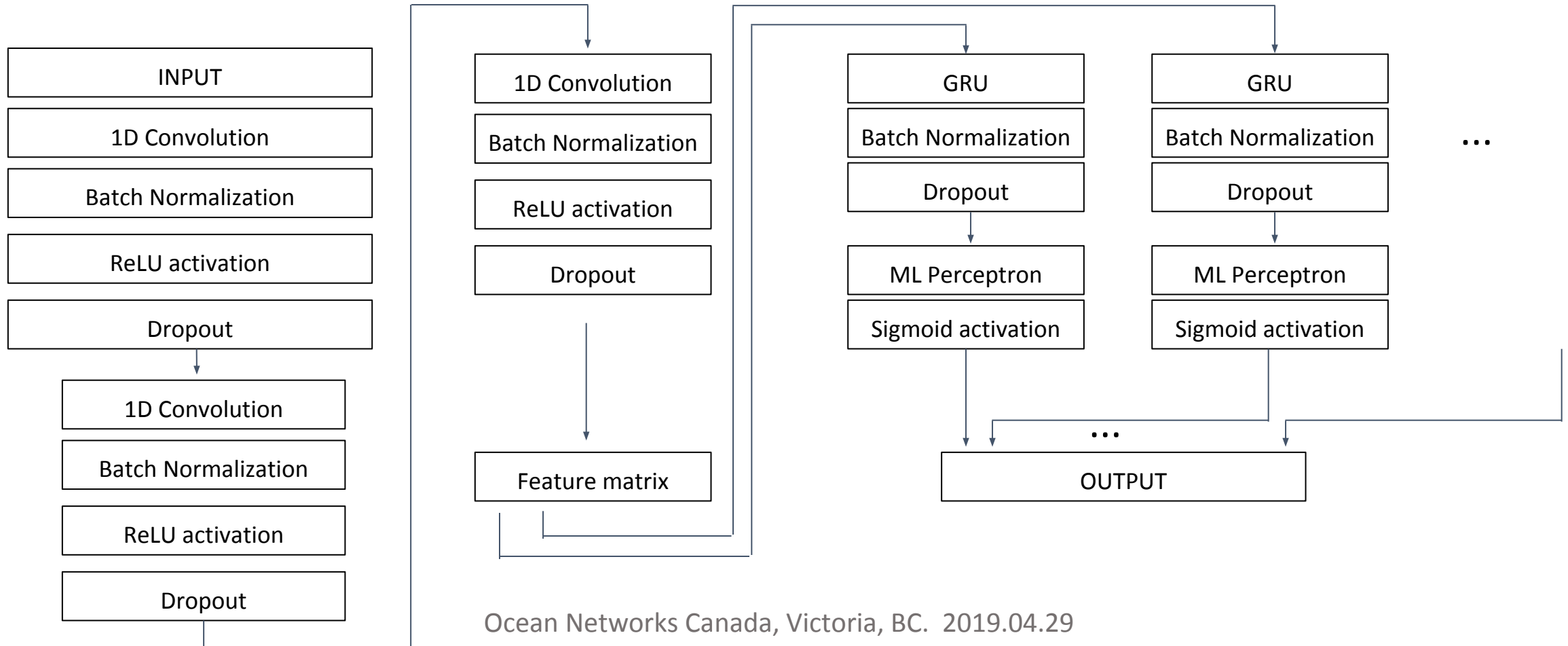
ONC Barclay Canyon



Using a sequence to sequence model to detect humpback whales

Accuracy: 87%
Precision: 72%
Recall: 36%





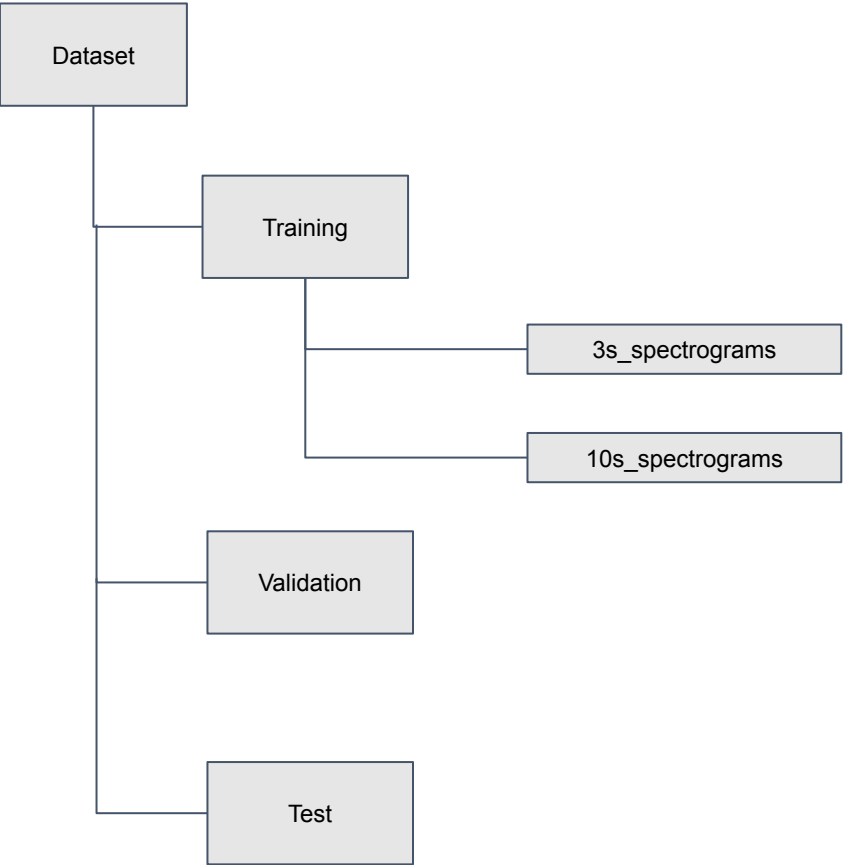
Training datasets



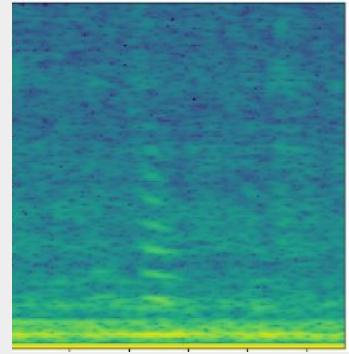
Dataset standard



Datasets are organized in hierarchical format (using HDF5)



3s_spectrograms

id	data	labels	boxes
uvic_23		1	(1.1,1.6,80,600)

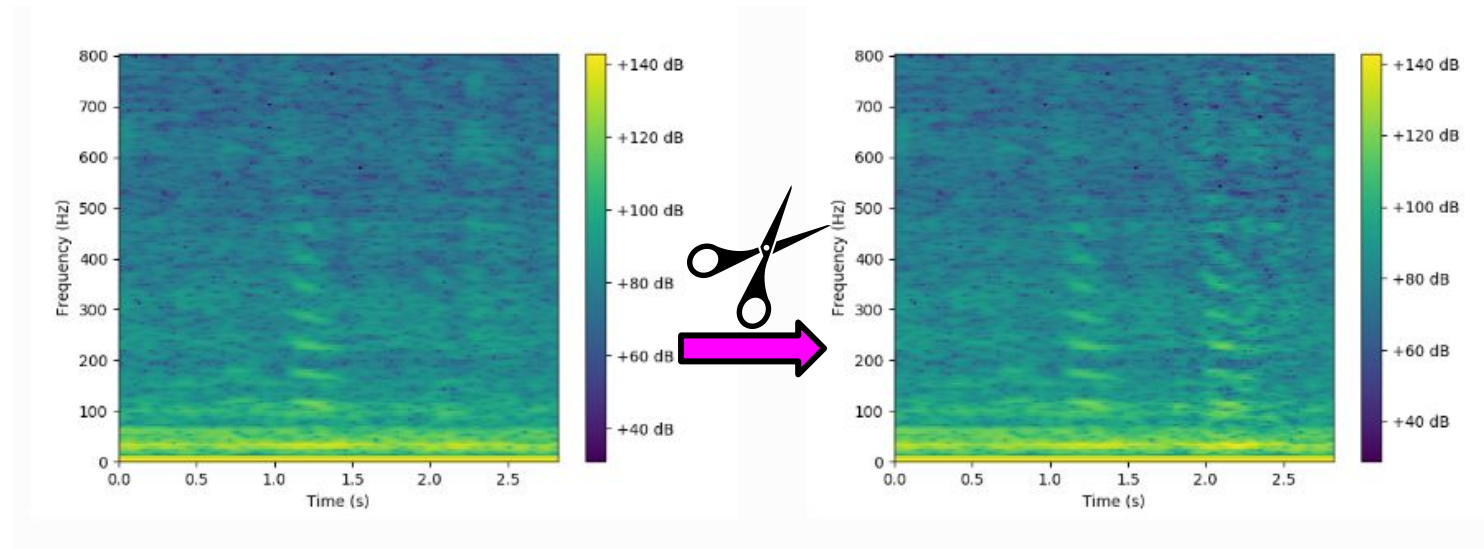
Data Augmentation



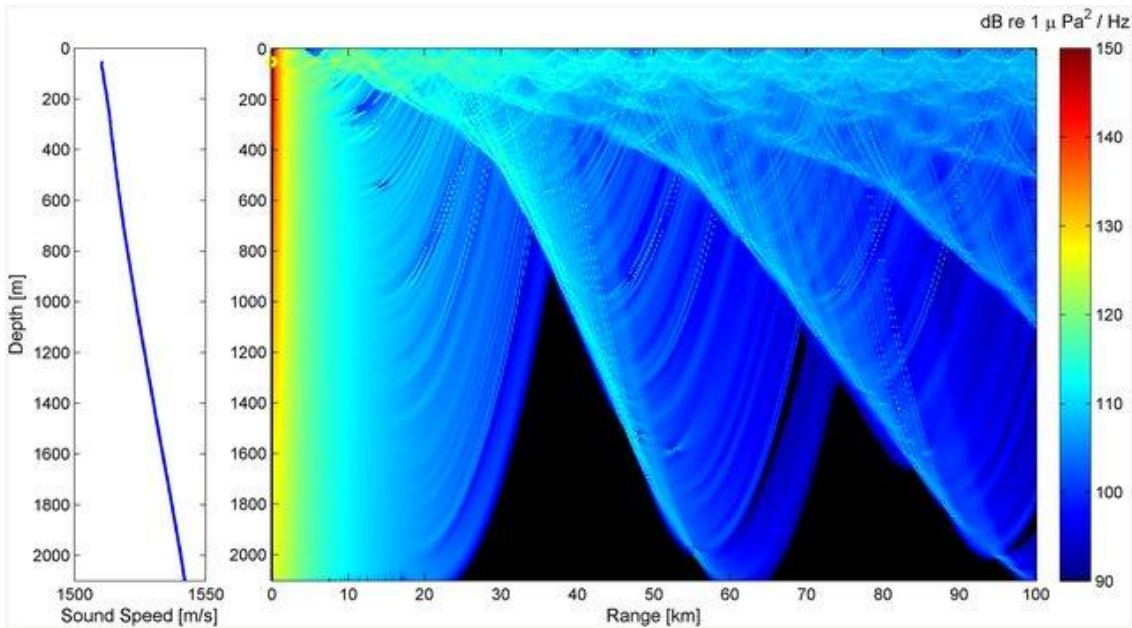
Simple signal manipulation tricks



- Extract the signal of interest and place it in a different background
- Change amplitude



Sound propagation modeling



- Pass a signal through a sound propagation model, to simulate what it would sound like in different environments

Deep generative models



Generative Adversarial Networks



- WaveNETs
- Variational Autoencoders
- Recurrent Neural Networks
- etc

Deep generative models



Generative Adversarial Networks

Sageev Oore

Canada CIFAR AI Chair,
Associate Professor, Faculty of Computer Science, Dalhousie University
Research Faculty Member, [The Vector Institute](#)

Previously:

Visiting Research Scientist, [Google Brain](#)
Associate Professor & Chairperson (on leave)
Department of Mathematics & Computer Science, SMU



Ketos library



Ketos library



- Open-source python package (GPL3 license)
- Available on PyPI:

`pip install ketos`

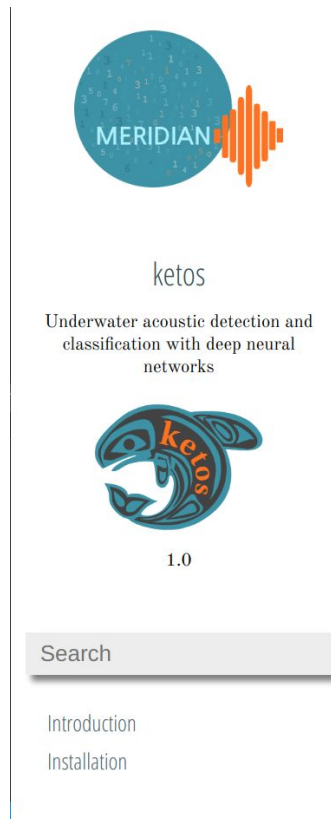
- Built on top of Numpy, Tensorflow and HDF5/PyTables
- Provides:
 - Data handling tools (including for larger than memory datasets)
 - Signal processing methods
 - Useful network architectures with a common interface



Ketos library



- Documentation
docs.meridian.cs.dal.ca/ketos
- Source code
gitlab.meridian.cs.dal.ca/public_projects/ketos



Does » Welcome to Ketos's documentation!

[View page source](#)

Welcome to Ketos's documentation!

Introduction

Ketos is a software package for acoustic data analysis with neural networks. It was developed with a particular eye to detection and classification tasks in underwater acoustics. Ketos is written in Python and utilizes a number of powerful software packages including NumPy, HDF5, and Tensorflow. It is licensed under the [GNU GPLv3 license](#) and hence freely available for anyone to use and modify. The project is hosted on GitLab at https://gitlab.meridian.cs.dal.ca/public_projects/ketos.

Ketos was developed by the [MERIDIAN](#) Data Analytics Team at the [Institute for Big Data Analytics](#) at Dalhousie University. We are grateful to Amalis Riera and Francis Juanes at the University of Victoria, Kim Davies and Chris Taggart at Dalhousie University, and Kristen Kanes at Ocean Networks Canada for providing us with annotated acoustic data sets, which played a key role in the development work. The first version of Ketos was released in April 2019.

The intended users of Ketos are primarily researchers and data scientists working with (underwater) acoustics data. While Ketos comes with complete documentation and comprehensive step-by-step tutorials, some familiarity with Python and especially the NumPy package would be beneficial. A basic understanding of the fundamentals of machine learning and neural networks would also be an advantage.

The name Ketos was chosen to highlight the package's main intended application, underwater acoustics. In Ancient Greek, the word ketos denotes a large fish, whale, shark, or sea monster. The word ketos is also the origin of the scientific term for whales, cetacean.

Indices and tables

- [Index](#)
- [Module Index](#)

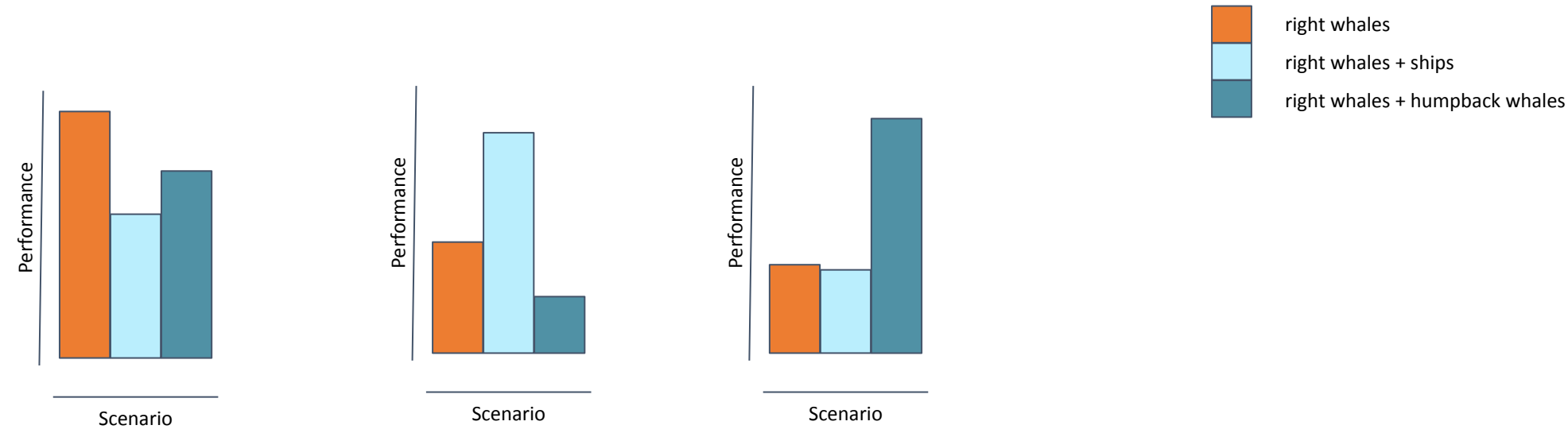
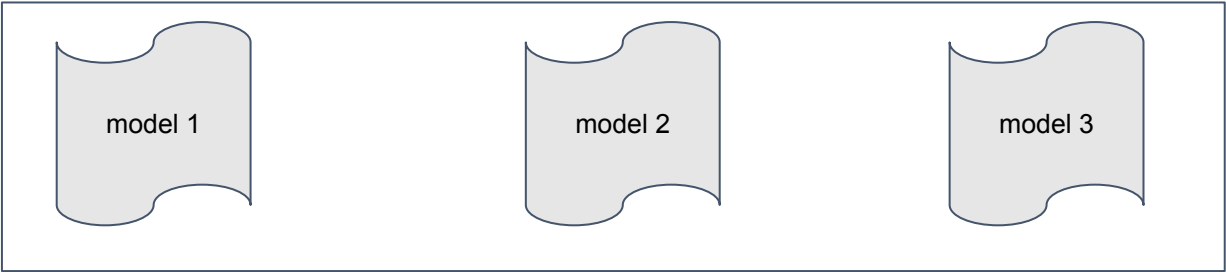
Workflow vision



Workflow visions



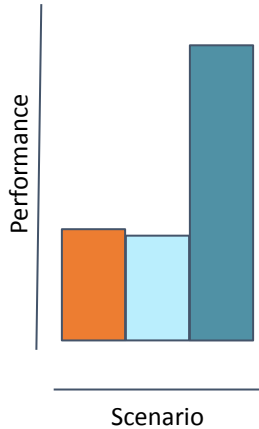
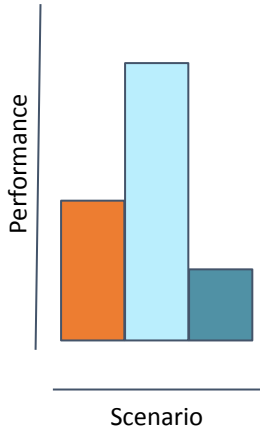
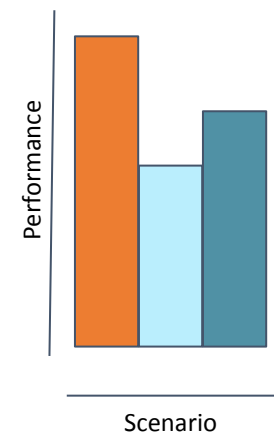
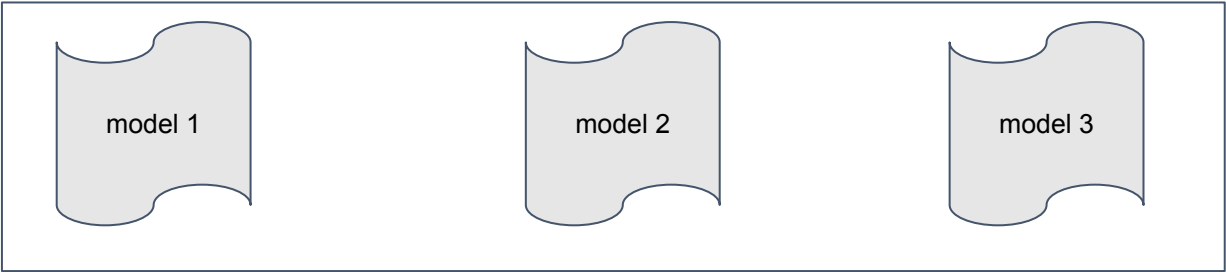
MERIDIAN’s library of pre-trained models



Workflow visions



MERIDIAN’s library of pre-trained models



- right whales
- right whales + ships
- right whales + humpback whales

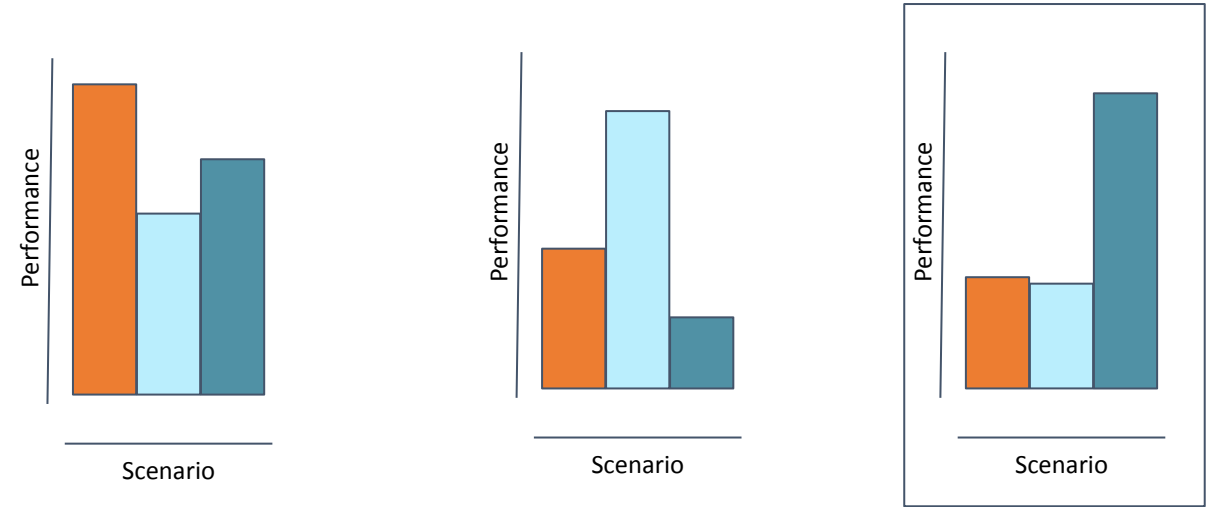
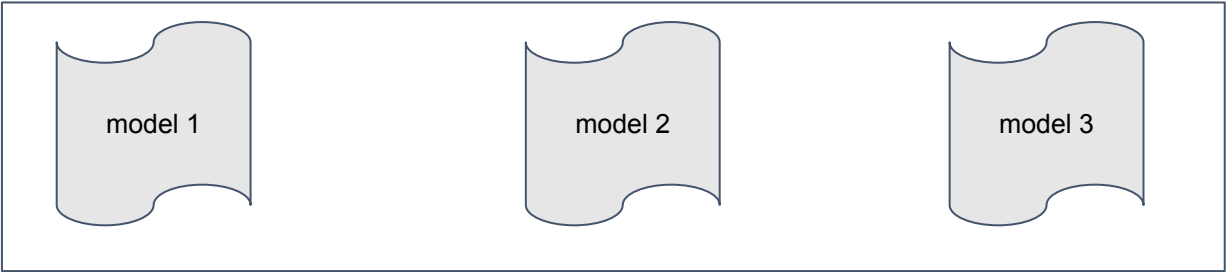
User’s scenario

- right whales + humpback whales

Workflow visions



MERIDIAN’s library of pre-trained models



- right whales
- right whales + ships
- right whales + humpback whales

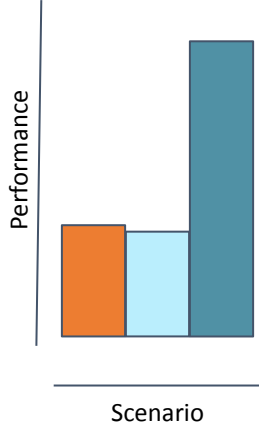
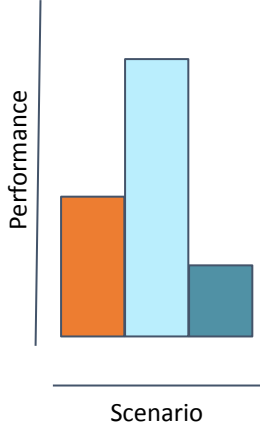
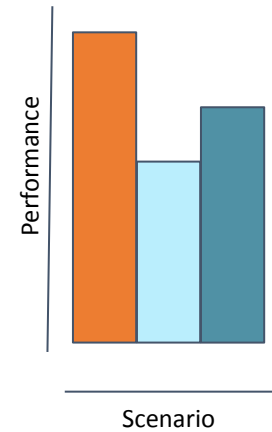
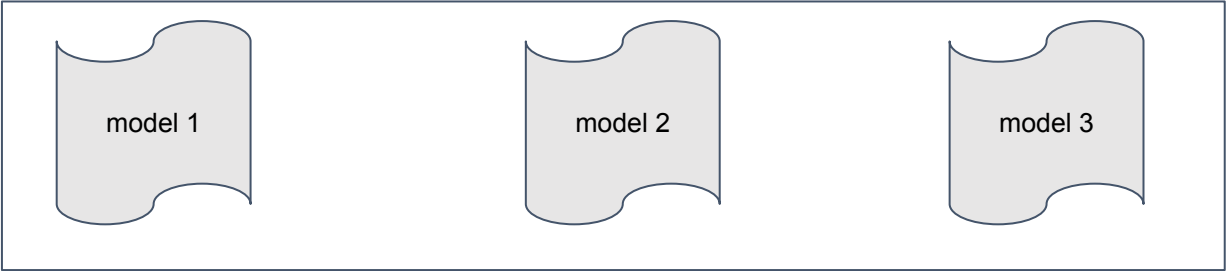
User’s scenario

- right whales + humpback whales

Workflow visions



MERIDIAN’s library of pre-trained models



- right whales
- right whales + ships
- right whales + humpback whales

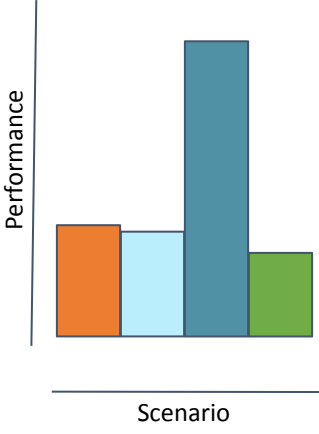
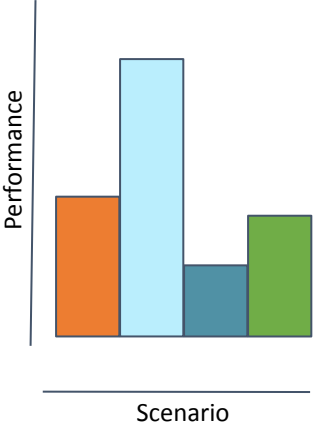
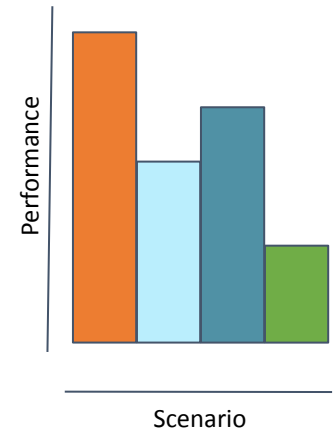
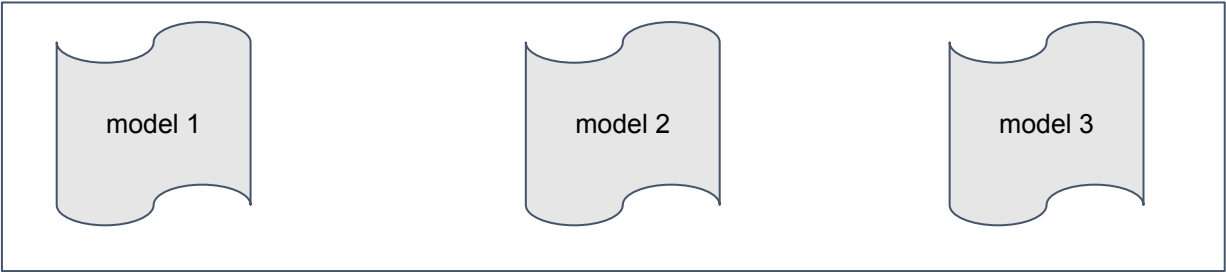
User’s scenario

- right whales + seismic noise

Workflow visions



MERIDIAN’s library of pre-trained models



- right whales
- right whales + ships
- right whales + humpback whales

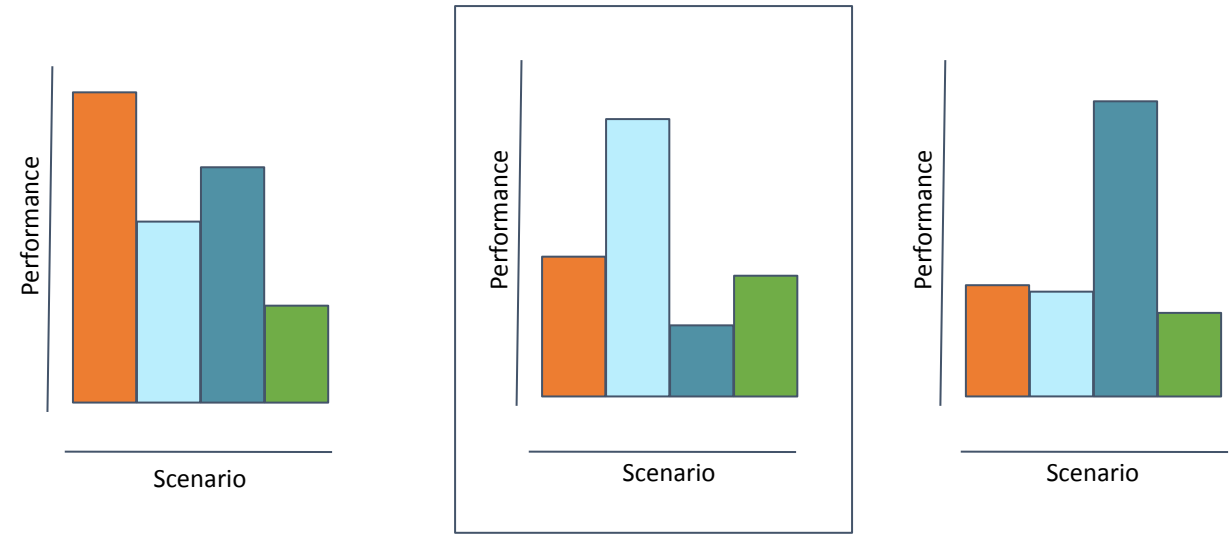
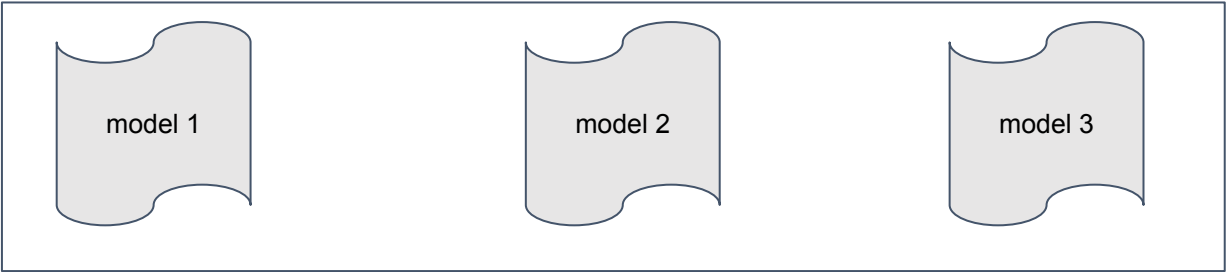
User’s scenario

- right whales + seismic noise

Workflow visions



MERIDIAN’s library of pre-trained models



- right whales
- right whales + ships
- right whales + humpback whales

User’s scenario

- right whales + seismic noise


Workflow visions

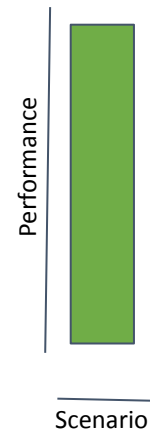
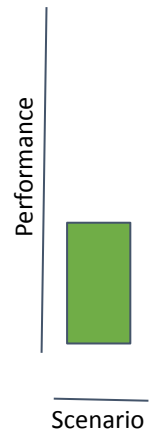


Transfer learning



User's scenario

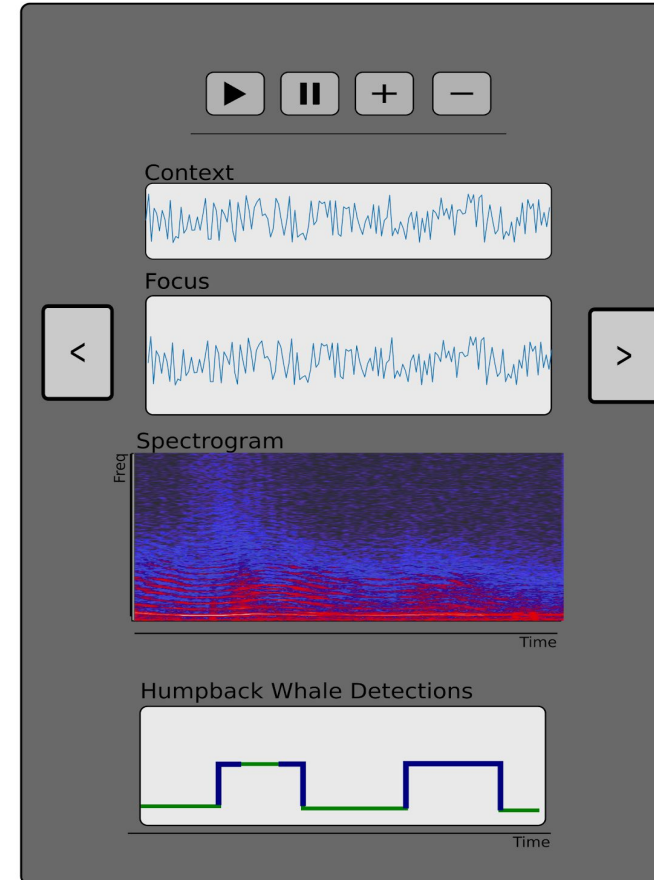
 right whales + seismic noise



Interactive training tool



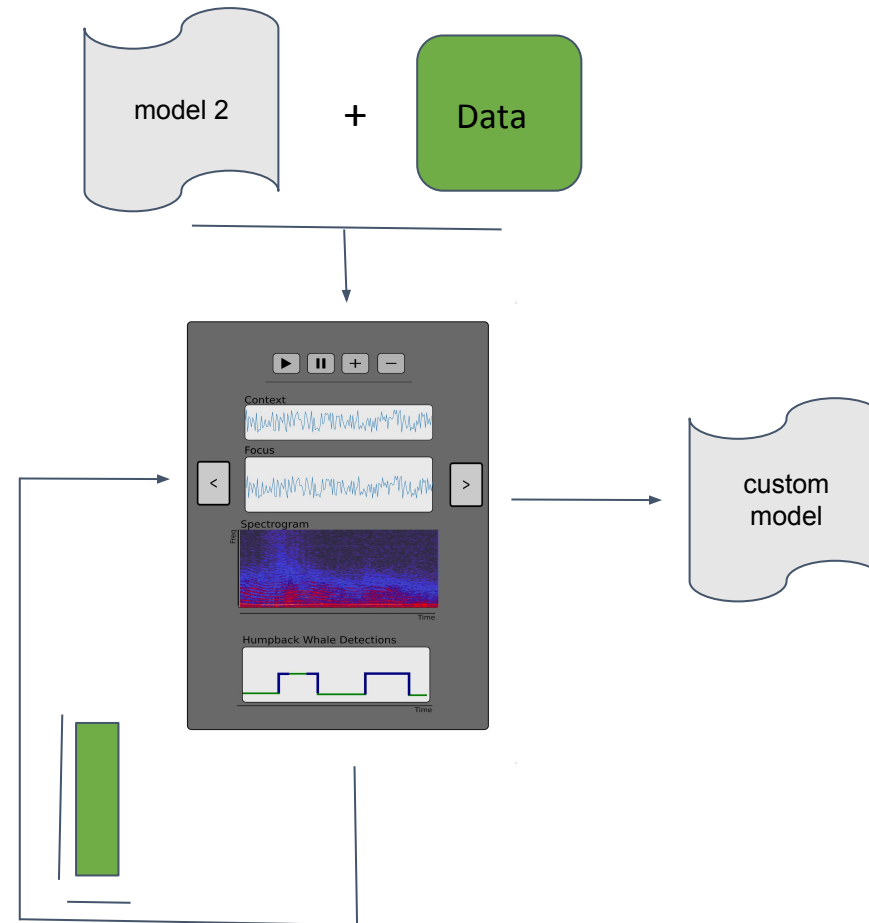
- visual interactive learning application
- human analyst and neural network work together
- human analyst inspects (and corrects) classifications proposed by neural network.
- neural network improves its performance in response to feedback from analyst



Workflow visions



(Inter)active learning



Workflow visions



Data augmentation tool

- A large database of annotated underwater acoustic samples (multiple species/ call types)
- A variety of background noises
- Users can mix and match
- Data augmentation, signal processing and other methods also available

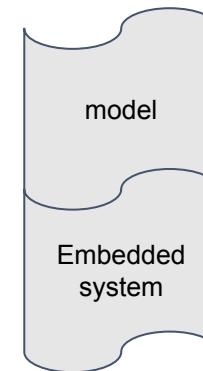
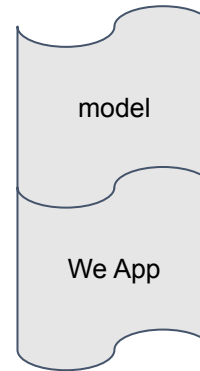
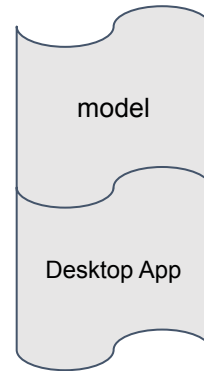
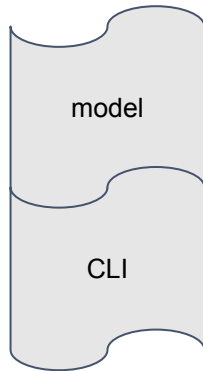
Your inputs!



How can we best serve the community?



What kind of interface to build for trained detectors/classifiers?



Thank you!

